

	Louisiana Baccarat	Standard Baccarat
Player 3rd card rule	Draw on 0-5	Draw on 0-5
Banker 3rd Card rule	Draw on 0-4, or on 5 if Player did not draw	Use Table based on Player 3rd card, Banker score
No-Commission rule	7-7 tie is a loss for Banker hand	Banker win with 3-card 7 is a push OR Banker win with 6 pays 1 to 2
Commission odds	All wins paid in full, lose a tie frequency 2%	Wins arbitrarily reduced frequency 2.3% or 5.4%
Tie Bet	19:20 or 20:21 or 24:25 or 25:26 all work	19:20
Pay Table Side Bet	Pays 9 to 1 (= "10 for 1")	Pays 8 to 1 (= "9 for 1")
One shot Side Bet	Big Win Bonus starts paying at "win by 3"	Dragon Bonus starts paying at "win by 4"
	House Edge flexible, both sides similar	H.E. too high on Banker, too low on Player
	7-7 tie pays 45 to 1	Banker 3 card 7 win pays 40 to 1
Configurations	All three side bets correspond to main bets	Does not correspond to a main bet
Player vs Dealer	Mini, Midi, Full Size, Blackjack Style	Mini, Midi, Full Size
Free Will	May offer Player wagers their own cards	All must use common Player and Banker hands
3rd card timing	May offer to those who play own cards	None, can only be game of chance not skill
	Player first, Banker first, or simultaneous	Must reveal Player 3rd card first
	Simultaneous can speed up mini game if desired	Cannot be sped up
	Player first allows better midi/full game "reveal"	Only Banker side gets life-or-death "reveal"
Advantage play	7-7 tie bet slightly vulnerable	Player Bonus, 3 card 7 bet slightly vulnerable
Countering advantage	Pay 40 to 1 or limit bet size	Limit bet size
House Edge	0.8% Player 1.2% Banker 5.7% Tie	1.2% Player 1.0%/1.5% Banker 14.4% Tie
H.E. (Commission)	Banker 5% Comm: 1.5%. 4% Comm: 1.1%	Banker 5% Comm: 1.1%
Side Bet H.E.	BWB Player 5.3% Banker 5.7% 77 Tie 8.1%	Dragon Bonus Player 2.7% Banker 9.4%
Learnability	Easy for Players and Dealers	Longer to train dealers, confuses some players
Marketability	Branding opportunities, table fees	Nobody owns it, can install freely
	Excellent player retention potential	Less appealing in many small ways