

# Mississippi Stud

## – Rules of the Game

### Play.

(a) The starting position for the dealing of cards and the delivery of stacks of cards for the game of Mississippi Stud Poker may be determined in the following manner:

- 1) The dealer shall deliver the first stack of three cards to the dealer, also known as the community cards, and will then deliver two cards dealt by the shuffler to the player farthest to his/her left, continuing to deal each player two cards face down in a clockwise manner.
- 2) After all players have looked at their two cards, the players have a choice:
  - a. Fold (and surrender their ante wager); or
  - b. Make a 3rd Street bet equal to 1x, 2x, or 3x their ante wager.
- 3) The dealer shall then reveal the first community card.
- 4) The players have a choice:
  - a. Fold (and surrender their ante wager and 3rd Street bet); or
  - b. Make a 4th Street bet equal to 1x, 2x, or 3x their ante wager.
- 5) The dealer shall then reveal the second community card.
- 6) The players have a choice:
  - a. Fold (and surrender their ante wager, 3rd Street bet, and 4th Street bet); or
  - b. Make a 5th Street bet equal to 1x, 2x, or 3x their ante wager.
- 7) The dealer shall then reveal the third community card.
  - b. Working from right to left, the dealer reveals each player's two-card hand and determines their hand combined with the three community cards.
  - c. The dealer pays and takes according to the pay table.

### Irregularities.

- (a) A card that is found face up in the shoe or the deck while the cards are being dealt shall void all hands and require a reshuffle. If more than one card is found face up in the shoe or the deck during the dealing of the cards, all hands shall be void and the cards shall be reshuffled.
- (b) If any player is dealt an incorrect number of cards, all hands shall be void.
- (c) If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall be reshuffled in accordance with procedures approved by the commission.

- (d) If an automated dealing shoe is being used and the device jams, stops dealing cards, or fails to deal all cards during a round of play, the round of play shall be void and the cards shall be removed from the device and reshuffled with any cards already dealt, in accordance with procedures approved by the commission.
- (e) Any automated card shuffling device or automated dealing shoe shall be removed from a gaming table before any other method of shuffling or dealing may be utilized at that table.
- (f) If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall be reshuffled.
- (g) If an automated dealing shoe is being used and the device jams, stops dealing cards, or fails to deal all cards during a round of play, the round of play shall be void, and the cards shall be removed from the device and reshuffled with any cards already dealt.
- (h) If cards become soiled in the course of play and the dealer finds that a card is unsuitable for use, a table games floor supervisor or higher ranking employee will bring a substitute card from the card reserve in the pit stand and the unsuitable card is placed in a sealed envelope or container. The table games floor supervisor or higher ranking employee will maintain the envelope in a secure place within the pit until collection by security.

### **Definitions.**

The following definitions, when used in the [REDACTED] Lottery Gaming Zone, when pertaining to the game of "Mississippi Stud Poker" shall have the following meanings unless the context clearly indicates otherwise:

- (a) "3rd street wager" means an additional wager made by a player, in an amount equal to one, two or three times the amount of the player's ante wager, after the player has been dealt his or her initial two cards.
- (b) "4th street wager" means an additional wager made by a player, in an amount equal to one, two or three times the amount of the player's ante wager, after the first community card is revealed by the dealer.
- (c) "5th street wager" means an additional wager made by a player, in an amount equal to one, two, or three times the amount of the player's ante wager, after the second community card is revealed by the dealer.
- (d) "Ante wager" shall mean the initial wager placed prior to any cards being dealt in order to participate in the round of play.
- (c) "Bet wager" shall mean either a 3rd street wager, a 4th street wager, or a 5th street wager.
- (d) "Community card" means any of the three cards that are initially dealt face down in the designated area in front of the dealer and, once revealed, shall be used by each player with his or her two cards to form a five card hand.
- (e) "Hand" means the five (5) card hand formed for each player by combining the two (2) cards dealt to the player and the three (3) community cards.
- (f) "Fold" means the withdrawal of a player from a round of play by discarding his or her two cards prior to placing a bet wager.
- (g) "Push" means a player's hand resulting in neither payment on nor collection of the player's wagers.
- (h) "Rank or ranking" shall mean the relative position of a card or group of cards.
- (i) "Round of play" or "round" means one complete cycle of play during which all players then playing at the table have been dealt a hand, have folded or wagered upon it, and have had their wagers paid or collected.

(j) "Stub" means the remaining portion of the deck after all cards in the round of play have been dealt.

(k) "Suit" shall mean one of the four categories of cards, i.e., diamond, spade, club, or heart.

**End of Rules of the Game for Mississippi Stud.**

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