



DOUBLE DECK DEALING

DOUBLE DECK DEALING PROCEDURES

1. Double deck will be dealt with an automatic shuffler.
2. A new deck may be put on the game at any time at the discretion of the Floor Supervisor. Under normal circumstances, the cards will be changed every two hours. The Floor Supervisor will record when the decks were changed on the table card.
3. When the Floor Supervisor is ready to place new cards on the game, the Dealer will do the following:
 - a. Complete the last hand dealt.
 - b. Place the cut cards in the tray.
 - c. Place the remaining cards in the discard rack.
 - d. Remove the cards from the automatic shuffler. Place these cards into the discard rack with the other cards.
 - e. Move to the side allowing the Floor Supervisor to spread the new cards.
4. The Dealer will inspect the first set of cards while the Floor Supervisor opens and inspects the second set. Upon completion of inspection of the cards, the Dealer will riffle each single deck twice and then wash those cards. At this point, the shuffled and washed cards will be inserted into the automatic shuffler. Repeat this process with the second deck.

DEALING

1. Remove the shuffled double deck from the automatic shuffler and place directly in front of you on the layout.
2. Present the deck toward the player cutting the cards.
3. Place the cut card on top of the deck in a fashion that allows the player to take the cut card.
4. Apply pressure with the index finger on the top of the deck allowing the cut card to slide easily into the deck. At least eight cards must be cut.
5. The deck must remain flat on the layout during the cut. Do not expose the bottom card or allow the deck security to be compromised.
6. Remove the cards below the cut card and place these cards on top of the deck.
7. Place the cards on their side on the layout with the logo facing the players. Insert the second cut card from the left side of the cards approximately $\frac{3}{4}$ deck (39 cards) from the bottom.
8. Pick up the cards and burn one card by sliding the top card off the deck and placing it in the discard rack. Avoid exposing the burn card by keeping it close to the layout.

DEALING THE GAME

1. When all bets have been placed in the betting space, begin to pitch the cards to the players.
2. Each player will receive two cards face down. The cards should be pitched so that they land between the players wager and the rail.
3. The Dealer's up card will be turned over by setting the card on its side and rolling it over to expose it (the same method used on shoe games). The hole card will be buried by cupping the whole card in the Dealer's hand and sliding it under the up card (this technique will be demonstrated).
4. The deck will be held at a 45-degree angle, chest level and away from the body. Do not dip the deck when delivering the hit card. The index finger of the hand holding the deck should be positioned so that the fronts of the cards are not visible. The corners of the cards are also to be concealed. The thumb will be kept off the deck unless being used to distribute a card.
5. Players must use one hand only when touching their cards. Players will indicate they want a hit card by scratching the cards on the layout. This motion must be done between their bet and the rail. They must not position their cards in a fashion that will cover their wagers. The player will tuck their original two cards under their wager to indicate they do not want additional cards.
6. If a player is playing two or more hands, the cards will be pitched to the first hand and placed in a position adjacent to their bet on the remaining hands. These cards will be placed so that they are closer to the player than the Dealer. The player must complete play on his first hand before looking at any additional hands. NOTE: If the Dealer's up card is an Ace, the player may look at all hands to determine if insurance will be taken.
7. When a player is doubling down, the hit card will be placed face down, under the double down bet with most of the card toward the player. When splitting, the cards will be placed in front of the wager and hit cards will be angled toward the Dealer, taking care to expose the pips in the center of the cards. If splitting Aces, the hit cards will be placed face down in the under the wagers with most of the card toward the player. NOTE: Re-splitting Aces is not allowed.
8. After all the players have completed play on their hands, the Dealer will expose his hole card by using the up card to roll over the hole card. The Dealer will spread the winning hand and pay off the wager as they come to that hand. The cards will be picked up and placed into the discard rack immediately.
9. A player who is dealt a Blackjack will turn their cards face up exposing their hand. The Dealer will spread the winning hand and pay off the wager as they come to that hand. The cards will be picked up and placed into the discard rack immediately.
10. The Dealer will then expose each player's cards, paying and taking each hand in order. Special care must be taken to ensure that all players' cards are spread so that the pips in the middle of the card are clearly visible. When exposing the players' cards on betting space 6 and 7, the right hand will be used to turn over the cards. The cards will remain on the layout until all transactions have been completed.
11. When the cut card is dealt out, that will indicate the last hand of the deck. If the black card is the next card after completing the hand, it is time to shuffle.
12. Shuffle must be called out and acknowledged.

13. Remove the cut card from the remaining cards and place in the tray. Place the cards on the layout and then insert them into the middle of the cards in the discard rack. Remove the cards from the discard rack and place them on the layout. Turn approximately half the cards 180 degrees. Place the cards into the automatic shuffler and retrieve the previously shuffled cards.
14. When being relieved for a break, the outgoing Dealer will remove the cut cards from the deck, remove the cards in the discard rack and spread the double deck face down on the layout. The incoming Dealer will place the spread cards into the shuffler and retrieve the shuffled cards and proceed.

GAME PROTECTION

1. As a result of players handling the cards, heightened game protection is necessary. Remain cognizant of the following:
 - a. Observe the condition of the cards. Looks for shiny or dull areas on the backs of the cards.
 - b. Any bent cards should be straightened when possible.
 - c. Do not allow players to handle the cards with both hands.
 - d. The Dealer must “walk” their game as they hit the player’s hands. They must maintain visual contact with the wagers on the opposite end of the table.
 - e. Inform players that their cards must stay on the table in clear view at all times.
 - f. Dealers must maintain the deck at a 45-degree angle and away from their chest. The front of the cards must be concealed by properly positioning the thumb and index finger. Special care must be taken to insure that the Dealer’s hole card is not exposed when burying the card.
 - g. If you believe that a player is marking the cards or is trying to be dishonest in any way, call over the Floor Supervisor and request a blue deck. This will alert the Floor Supervisor to remove you as quickly as possible from the game so that you can inform them of your observations.

FILL, CREDITS, AND MARKERS

When completing fills, credits markers or marker buy backs; continue to hold the remaining cards in the deck hand.

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